

Bora Ata Türkoğlu

Full Stack Developer



Date of Birth: June 1997

Languages: Turkish (Native), English (B2)

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Location: Istanbul, Turkey

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Summary

I am a Full Stack Developer with experience in building scalable web applications. I am passionate about writing clean, maintainable code, designing sustainable software architectures, and creating user-centric products. I enjoy solving real-world problems through technology and delivering innovative, high-impact software solutions.

Experience

Roofstacks - Software Technology Company

IT Web Support Team Lead

September 2025 - February 2026 - 6 months

Remote

Roof Stacks is a technology company headquartered in Austin, Texas, operating internationally across AR/VR, Web3, Metaverse, e-commerce, gaming, and NFT platforms.

Upon joining the company, I led the newly established Web Support team within the IT department, managing a team of two developers. I was responsible for migrating externally managed web services in-house while developing intranet solutions and custom internal web applications to improve operational efficiency.

Onlpr - Creative Marketing Agency

Full Stack Developer

March 2025 - September 2025 - 6 months

Remote, Contract

Onlpr is a digital agency and technology company serving clients across the Turkish and U.S. markets.

I contributed to the end-to-end development of web projects, including server administration, frontend development, CMS development, deployment, and production releases.

Segnet Digital Software

Web Developer

February 2024 - March 2025 - 13 months

Remote

Segnet Digital is an Istanbul-based software company that delivers custom enterprise software solutions for businesses.

I worked on corporate web projects built with WordPress and Elementor, developing responsive user interfaces with HTML and CSS. I created custom WordPress themes and designed user-focused websites.

Additionally, I developed CRUD-based web applications using PHP and MySQL, delivering custom solutions for data management, administrative panels, and business workflows.

Cicoop Baby

Web Developer

January 2023 - January 2024- 12 months

Remote, Contract

Developed Cicoop Baby's corporate website infrastructure and internal inventory management systems. Designed custom software solutions for product tracking, inventory control, and data automation using PHP, MySQL, and web scraping technologies.

Altın Dünyası Publishing Group

Junior Web Developer

September 2020 - October 2021- 13 months

On-site

Worked as a Junior Web Developer on the government-supported Turkey Jewelry B2B Portal (turkishjewellery.org), developed in collaboration with Altın Dünyası. Contributed to the platform's user interface development, visual optimization, and overall user experience improvements.

Education

Anadolu University (Distance Education)

2022 - Present

Web Design and Programming

Currently pursuing an Associate Degree in Web Design and Programming at Anadolu University. The curriculum covers HTML, CSS, JavaScript fundamentals, user experience (UX) design, web application development, and digital publishing through both theoretical and practical coursework. In addition, I continuously improve my skills in modern web technologies and software development frameworks such as React, TypeScript, and Node.js.

Nişantaşı University Vocational School (Double Major)

2018 - 2020

Graphic Design

Studied the fundamentals of graphic design and digital media using Adobe Photoshop, Illustrator, and InDesign. Gained a solid foundation in visual communication, branding, layout design, and web design principles.

Nişantaşı University Vocational School

2017 - 2019

Photography and Videography

Focused on visual storytelling, composition, and the principles of photography and videography. Developed practical skills in photo editing, video production, and graphic design using Adobe Photoshop, Premiere Pro, Lightroom, Illustrator, and InDesign.

Skills

Frontend

Next.js (Webpack/Turbopack)
Vue, Nuxt, Vite, Astro, Handlebar
JavaScript / TypeScript
Responsive and performance-focused UI development
Pixel-perfect UI implementation from Figma designs

Backend

Node.js ecosystem
TypeScript-based backend development
Backend service development with Go (Golang)
Python (Web Scraping)
RESTful API and GraphQL API design & development
Microservices architecture

Database

PostgreSQL
MongoDB
MySQL
SQLite

Messaging and Event-Driven Architecture

RabbitMQ
Apache Kafka
Event-driven system design and message queue architectures

DevOps & Infrastructure

Docker and CI/CD pipeline management
Kubernetes (container orchestration)
AWS, Google Cloud Platform (GCP),
Cloud Run (PaaS / serverless / cloud-native deployment)
Nginx (Reverse Proxy), OpenLiteSpeed
Linux system administration and terminal-based server operations

Tools & Version Control

Git, GitLab, Azure DevOps
Agile development methodologies (Scrum / Kanban)

AI/ML & LLM

OpenClaw, Hermes, and similar AI agent frameworks
Local LLM deployment and model management
AI agent development and task orchestration
RAG Architectures & Knowledge Systems
Prompt Engineering
AI-powered automation and product development
Autonomous AI agent systems

Mobile

Apple App Development (SwiftUI)
React Native App Development

Languages

Turkish: Native
English: B2 (Intermediate)

Recent Projects

Comet Editor - SaaS Web & macOS App

Personal Project

Developed a media processing and AI-powered creative tools platform using Next.js, Go, and RabbitMQ for the web. The platform includes image/video conversion, compression, AI image upscaling, background removal, PDF editing, QR code generation, and stock image search, powered by a scalable background worker architecture.

On macOS, the application is built with SwiftUI and leverages native C-based CLI binaries for high-performance media processing. AI-powered image processing runs locally on-device using Apple Neural Engine.

<https://cometeditor.com>

<https://apps.apple.com/us/app/comet-editor/id6760206823?mt=12>

Freelance Corporate Website Projects

Contract Projects

Developed custom corporate websites for various clients using Headless CMS and WordPress, tailored to their business requirements.

<https://yildizyapiart.com/>

<https://mirgrupinsaat.com/>

<https://aslanogullari.com.tr/>

<https://yemek54.com/>

<https://vetirix.com/>

Highfelt Jobs - LinkedIn Job Aggregator

Personal Project

Built a Python-based job aggregation platform that collects LinkedIn job listings through web scraping. The platform enables faster job discovery with advanced filtering, helping users find relevant opportunities more efficiently.

<https://jobs.highfelt.com/>

Wolent Headless CMS

Personal Project

Wolent is a modern, open-source, developer-friendly Headless CMS designed for building content-driven websites and applications without unnecessary complexity.

Its flexible architecture and API-first approach make it easy to define content models and integrate seamlessly with modern frontend frameworks. Designed with both developer experience and usability in mind, Wolent simplifies content management while remaining highly extensible.

The project aims to provide a lightweight and developer-focused alternative to Strapi, offering fast setup, flexible customization, and an efficient content management experience.

<https://wolent.com/>

<https://github.com/boracomet/wolent-cms>

Teletubbies-themed Toy Industry Website Case Study (Next.js + Strapi)

Personal Project

Designed and developed a concept website for the toy industry inspired by the Teletubbies theme, creating a colorful and engaging user experience tailored for children and parents.

Built with Next.js on the frontend and Strapi as a headless CMS, enabling efficient management of products, campaigns, and content through a modern, scalable architecture.

<https://teletubbies.boraturkoglu.com/>